Assessment Submission Coversheet

# Production Planning

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| **Student Name:** | Please enter your name. |
| **Student Number:** | Please enter your student number. |
| **Student Email** | s######@students.aie.edu.au |
| **Course Stream:** | CUA51015 Diploma of Screen and Media:  Art  Design  ICT50215 Diploma of Digital and Interactive Games  Programming |
| **Assessment Name:** | Production Planning |
| **Units Covered:** | ***Programming stream units****;*  BSBCRT501 Originate and develop concepts  ICTGAM523 Collaborate in the design of 3-D game levels and environments  ***Art and design stream units;***  BSBCMM401 Make a presentation  BSBCRT501 Originate and develop concepts |
| **Teacher/s:** | Please list all teachers. |
| **Due Date:** | As defined by your teacher/s. |
| **Date of Submission:** | *Will be automatically recorded on Canvas* |
| **Assessment Work Location** | Canvas/Drive location/file path |

**Personal contribution**

In a few short sentences or dot points, please describe your contributions to the group assessment item.

**Declaration**

By submitting this work under my name, I declare that my submission is my own work with respect to plagiarism and does not violate any copyright laws. I have retained a copy of this assessment material that I can produce if requested.

Tick to acknowledge you have read and agree with this declaration. Submit with your assessment to Canvas.

Name: Please enter you name.

# Submission requirements

*Tick to acknowledge you have submitted this part of the assessment.*

1. Proposal planning

**Teamname\_ProdPlan.doc**

1. Presentation of proposals

**Teamname\_proposals.pdf**

1. Production of documentation

**Teamname\_ProdBrief.doc**

**Teamname\_Artbible.pdf**

**Teamname\_GDD.pdf**

**Teamname\_TDD.pdf**

1. Final approval

**Teamname\_feedbacklog.pdf**

1. Evaluation

**Yourname\_selfevaluation.pdf**

**Yourname\_assessmentcoversheet.pdf**